MEGACITY

LAGOS

INTRODUCTION

As this product was intended to be offered for free, detailed maps or cyberpunk artwork were not possible. Mainly free stock art or contemporary images have been used. Imaginations will be needed to envision a cyberpunk version of Lagos.

Megacity: Lagos was spawned from the desire to explore other settings in cyberpunk worlds. The world is so big, with so many fascinating cities; it seems limiting to stick with Seattle, Los Angeles, or even a fictitious city. Placing the setting in Nigeria allows for the exploration of different cultures, technologies, and societal structures, enriching the gaming experience.
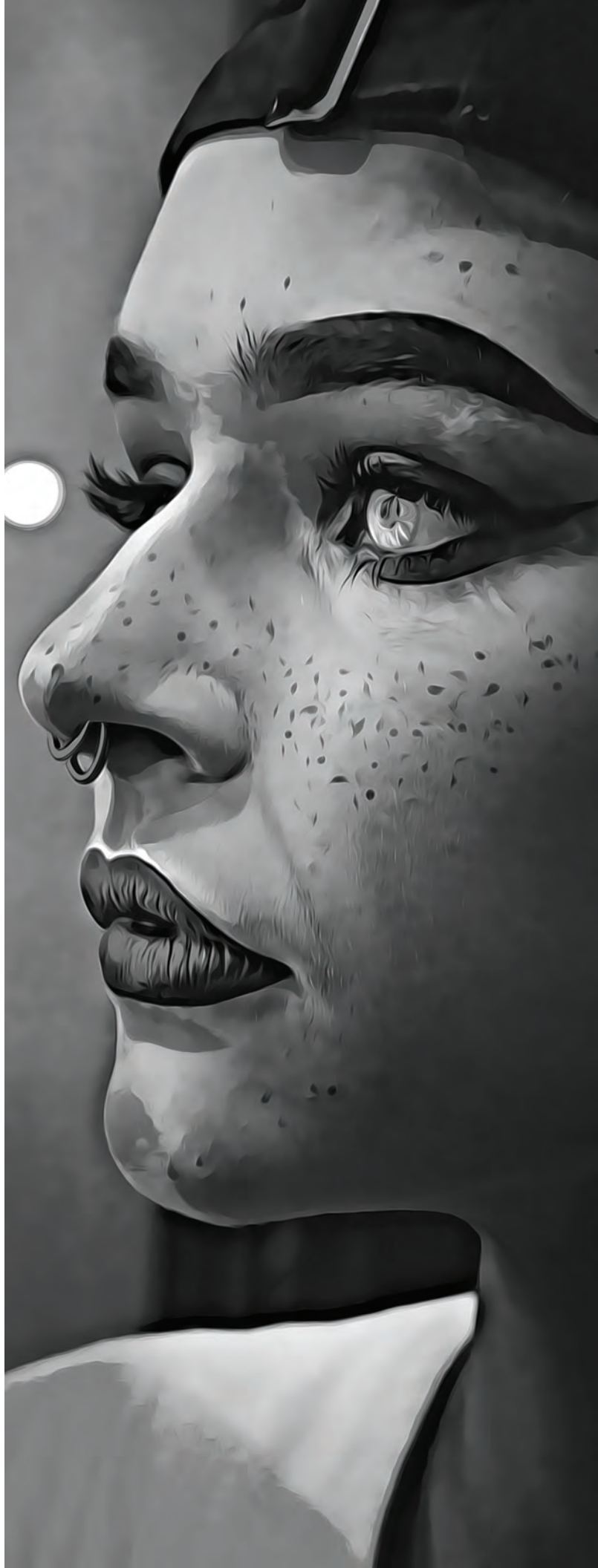
The PDF is system-agnostic, so no matter what cyberpunk role-playing game you are playing, it will be useful. It is a framework with ideas any cyberpunk GM can take and use in their games. Also, it is not meant to be an exhaustive guide.

Setting details, plot hooks, a few NPCs, and thematic elements are the main components found here. As mentioned before, game masters' imaginations will have to fill in the blanks. Think of this as a foundation that needs to be built upon.

In *Lagos*, characters can uncover hidden secrets and forge their own destinies in the digital frontier. Neon-lit streets, bustling markets, towering megastructures, runaway tech, corporate control, and urban decay, with rebellion seething under the surface, mean that every alleyway and backstreet holds the promise of adventure or quick cash.

Dive headfirst into the neon-soaked underworld of cyberpunk and experience the adrenaline rush of high-stakes intrigue.

Matt Davids
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LAGOS
NEAR FUTURE

Lagos, Jewel of Africa, is the financial and banking hub of the continent and a vital shipping center for global commerce. The Nigerian government held the city up as a beacon for all to see. Huge megastructure apartment complexes were constructed, each nearly a city in its own right. Towers of glass rose with sweeping sea views. Lagos was the centerpiece of a future full of promise. The project failed.

The megacorps moved with swift and cold efficiency as the government collapsed, and the city has been under de facto corporate rule for more than 20 years. Corporate mercs maintain an uneasy peace, while gangs and other groups vie for influence, often sparking turf wars and explosions of violence. Under the surface, discontent brews, which may boil over into rebellion at any moment. Despite the turmoil, people continue to flock to the megacity, drawn by dreams of fortune, escape from disasters, or lucrative corporate opportunities.

Yellow taxis and motorcycle taxis dominate the streets, where shanty towns and muddy roads intersect with pristine streets and luxury high-rises. Massive container ships constantly sail the waters of one of the busiest seaports in the world, with corporate warships frequently docking nearby. The teeming streets act as cover for criminal enterprises of every kind. In the dark shadows, hackers and high-tech operators steal and trade information more valuable than gold.

The megacity has engulfed all of Lagos State and much of its neighboring states, completely encircling Lagos and Lekki Lagoons, and even extending to the outskirts of Benin's capital, Porto-Novo, in the west. To the north, it reaches Papalanto, Abeokuta, and Sagamu, while in the east, it has encompassed Ita-Oko Island and extends farther down the coast.

The official population of Lagos, last recorded 20 years ago at 106 million, has likely swelled by an additional 5 to 10 million people since then. Furthermore, there are claims that an additional 10 to 20 million people reside in shanty towns stretching dozens of miles beyond the megacity's boundaries, reaching as far north as Ibadan.

MAIN DISTRICTS

- Lagos Mainland (the heart of the city)
- Lagos Island (the main corporate zone)
- Victoria Island (the financial center)
- Satellite town (residential and industrial)
- Eko Atlantic (ultrawealthy zone and casinos)
- Lekki Free Trade Zone (resort and casino zone)
- Mushin (residential and industrial)
- Agege (residential and industrial)
- Ojodu (residential)
- Ikeja (residential and business)
- Alasia (residential and industrial)
- Ikorodu (residential)

World upheavals have brought immigrants by droves. The major ethnic enclaves within the megacity are:

- Little Roma (Italian) - Famine drove numerous Italians to seek better opportunities.
- Pouco Marvelous (Brazilian) - Tens of thousands of Brazilians fled the series of wars dubbed the Rainforest Rebellions.
- NuYork (American) - Political and social unrest plus following corporate jobs caused the migration of many Americans.
- The Misto (Ukrainian) - The "Russo Wars" caused large numbers of refugees to flee.
- Sukoshi City (Japanese) - Corporate jobs were the force behind many Japanese people's resettlement in Lagos.
- Neo Cheng (Chinese) - Fleeing political persecution plus the desire for more economic freedom led numerous Chinese people to the megacity.
- Mumbai Town (Indian) - Following corporate jobs caused many Indians to immigrate.

Of course, there can be other ethnic enclaves as well. The location of these throughout Lagos can be chosen by game masters and players.

NOTE: The official language of Lagos is English, but Yoruba, and dozens of other languages are spoken.

INFO BOX

Population: 120 million (est.)
Environs: 15 million (est.)

IMPORTS

- Machinery and equipment
- Electronics and electrical equipment
- Vehicles and automotive parts
- Pharmaceuticals
- Industrial chemicals
- Textiles and apparel
- Food and beverages
- Iron and steel products

EXPORTS

- Crude oil and petroleum products
- Natural gas
- Agricultural products (cocoa, rubber, palm oil, and cashew nuts)
- Solid minerals (tin, coal, limestone, and others)
- Textiles and garments
- Processed food product

TERMS

- Keke - three-wheeled yellow taxi
- Okada - motorcycle taxi
- Reluwe - The monorail that runs throughout the megacity. Once a shining symbol of prosperity, the Ribbon is now a graffitied, shabby relic.

NPCS

The Admiral - An uplifted killer whale, heavily scarred, missing its tail, and covered with cybernetic implants. The Admiral is a fixer operating out of its water tank with a small cadre of loyal bodyguards and operatives.

Nefertiti Zero - A mysterious hacker who has pulled off some high-profile heists in the megacity.

Apaniyan - The leader of a mercenary group that operates in the megacity and is known to work for different megacorps.

STREET FOODS

- Suya - spicy grilled meat skewer often made with beef, chicken, or liver
- Akara - deep-fried ground beans blended with onions, peppers, and spices
- Puff Puff - sweet and fluffy deep-fried doughnut-like snack made from flour, yeast, and sugar
- Boli - roasted plantain often served with peanut sauce for dipping
- Moi Moi - steamed bean pudding made from blended black-eyed peas, onions, peppers, and spices

Cyberpunk incorporates Asian elements, so here are some Japanese and Chinese favorites.

- Takoyaki - bite-sized balls made from wheat flour, dashi, and octopus pieces
- Okonomiyaki - savory pancake made with flour, eggs, shredded cabbage, and various ingredients such as pork, seafood, or cheese
- Yakitori - skewered and grilled chicken pieces
- Taiyaki - fish-shaped cakes filled with red bean paste, custard, chocolate, or sweet potato
- Jianbing - resembles a savory crepe made and various fillings such as crispy fried dough, scallions, cilantro, and a spicy sauce
- Roujiamo - pork or beef seasoned with spices and stuffed inside a baked or steamed bun made from wheat flour

America stills remains a powerful exporter of culture, so a some of these can be found as well.

- Soft Pretzels - twisted bread treats served warm and topped with salt
- Tacos - corn or flour tortilla filled with various ingredients such as seasoned meat, beans, cheese, lettuce, salsa, and guacamole
- Pizza by the Slice - large, thin-crust slices come with a variety of toppings such as pepperoni, sausage, mushrooms, and peppers
- Corn dogs - hot dog sausage coated in a thick layer of cornmeal batter and deep-fried

PLACES

- **Apocrypha:** Located in NuYork, Apocrypha is a techno club that serves as a mixing place for hackers, netrunners, and independent mercs.
- **Igbadun:** Igbadun is Victoria Island's high-class nightclub for celebrities and the ultrawealthy.
- **Fangzi Large:** Located in Agege, Fangzi Large is a dive bar where seedy deals are concluded.

Resorts

- **Yanrin Funfun:** Yanrin Funfun is a sprawling hotel and beach complex located near the ocean.
- **Vida Alta:** Vida Alta is a rundown hotel resort living on the fumes of past glories.
- **Fangsong:** Fangsong is a new hotel complex overlooking the ocean.

Casinos

- **The Hotel Royale:** The Hotel Royale is a shabby casino known for violence and other crimes.
- **Mahaan Taims:** Mahaan Taims is an upscale casino catering to the wealthy.
- **Kareina Kajino:** Kareina Kajino is a popular casino associated with organized crime syndicates and hackers.

GANGS

- **Daakoo:** Daakoo is primarily an Indian street gang involved in petty crimes.
- **Awon Onija:** Awon Onija is primarily a Nigerian street gang involved in smuggling and gambling.
- **Tafugai:** Tafugai is primarily a Japanese street gang involved in illegal tech sales.

MEGA CORPS

Use the Megacorp Generator to create three to six mega corps for your game.

Keep in mind the elements of mega corps used in cyberpunk literature. Here are some:

Global Reach: Operating on a global scale, with subsidiaries, branches, and influence extending across multiple countries and regions, often employing millions if not tens of millions of employees.

Monopoly or Oligopoly: Exerting near-monopolistic control over certain industries or technologies, effectively dominating markets with myriad product lines.

Advanced Technology: Positioned at the forefront of technological innovation, they develop cutting-edge products, services, and weapons.

Corporate Espionage: Engaging in aggressive tactics, including theft of corporate secrets, sabotage, and even outright warfare against rival corporations.

Political Influence: They exert significant influence over governments and regulatory bodies, often through bribery, intense lobbying efforts, or direct control of political figures.

Militarization: Maintaining private armies or security forces to protect their markets, keep employees in line, or engage in covert operations against other corporations or governments.

Cybernetics and Biotechnology: They are frequently involved in the development and distribution of cybernetic enhancements, genetic engineering, and other forms of biotechnology.

MEGA CORP GENERATOR

Nationality
(d100)

1-30.	African
31-40.	American
41-50.	European
51-60.	Chinese
61-70.	Japanese
71-80.	Middle Eastern
81-90.	South American
91-100.	Indian

Office Type
(d100, if African -20 from roll)

1-30.	Headquarters
31-100.	Subsidiary

Main Businesses
(d10, roll 3 Times)

1. Crude Oil
2. Natural Gas
3. Agricultural Products
4. Solid Minerals
5. Chemicals and Petrochemicals
6. Food Products
7. Textiles and Apparel
8. Cement
9. Electronic Equipment
10. IT and Financial Services

Employees in the City
(d6, x10 if HQ)

1. 100,000
2. 150,000
3. 200,000
4. 250,000
5. 300,000
6. 350,000

GAME MASTER HELPS

Flying Cars: A staple of cyberpunk is the flying car, so remember to sprinkle flying cars into the setting. Common in the wealthy areas of the megacity, flying cars are also spotted throughout.

Megastructures: Massive combined residential and commercial buildings rising one hundred stories or more. Overcrowded apartment blocks and random collections of businesses create a chaotic environment teeming with discontentment, strife, and crime.

Airships: Airships, zeppelins, or blimps serve as the telltale sign that we are in an alternate world. Airships are seen floating over the city, carrying passengers, goods, or police or military forces.

Compounds: Due to high crime, nearly every standalone residential building is surrounded by a wall with razor wire on top. Only the poorest of the poor are forced to live in shacks without walls.

Traffic: The streets are jammed with traffic from morning to night. Kekes carry thousands of people to work or school. Okadas zip wildly through the crowded streets. Semi-trucks clog narrow roads, forcing other vehicles onto sidewalks.

Shipping Containers: Ubiquitous shipping containers are stacked, crumpled, abandoned, lived in, and hauled on trucks. The vast ships deposit tens of thousands of them in the main port every day.

Pollution: Trash, litter, and industrial waste are found in every crack, hole, and body of water.

IDEAS

1. The party is hired to break up a human organ smuggling ring. They will need to investigate a string of disappearances along with a number of wealthy individuals whose health has dramatically improved recently. Power and money are behind this ring, so the characters run the risk of making powerful enemies.

2. A prototype AI weapon was stolen from a megacorp and is believed to be in the city. The characters will need to locate the major players in several underground tech markets to track down the thief before the weapon lands in the wrong hands. Gangs, terrorist groups, mercenaries, megacorps, and governments are all seeking to find the weapon.

3. A terrorist hacker group is planning to disrupt the city's cyber infrastructure. The party is hired to locate the group and stop the attack before it happens. Deadly foes and webs of intrigue plague the characters through Lagos' treacherous underbelly.

4. A former corp executive is looking to retrieve some data from their erstwhile employers. The characters are hired to infiltrate a corporate building, locate the walled-off data center, and retrieve the data, all the while evading security forces, drones, and corporate mercenaries.

5. A mysterious syndicate has begun sponsoring gladiatorial games featuring to-the-death fights. The party is hired to infiltrate the tournament and discover who the organizers are to help uncover what happened to several fighters who have disappeared.

CREDITS

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